The moment of excitement has turned into a Video game.

(This is the real Sport!)

VIDEO GAMES

TRACK & FIELD™

Konami®

TRACK & FIELD

- *100m DASH*
- *LONG JUMP*
- *JAVELIN THROW*
- *110m HURDLES*
- *HAMMER THROW*
- *HIGH JUMP*

CHALLENGE THE WORLD RECORDS!

(4 PLAYERS CAN ENJOY THIS GAME TOGETHER!)

VIDEO GAMES

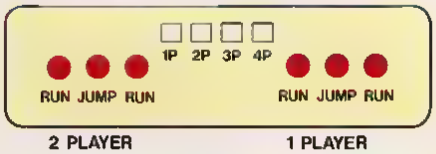
TRACK & FIELD™

Konami® TRACK & FIELD

- Before playing, each player registers his /her initials.
- In any of the competitions, your name and record will stay on the scoreboard if you are within the 3rd rank (they will not disappear until your record is broken).

★ The game will be over when you cannot reach QUALIFY.

CONTROL PLATE

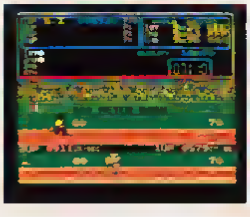


2 PLAYER
4 PLAYER

1 PLAYER
3 PLAYER

1 100m DASH

Just concentrate on (RUN) button
The world record? It s great if four players can compete



4 110m HURDLES

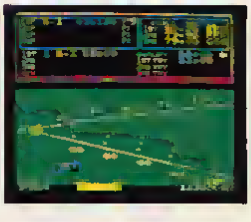
Dash with (RUN) button and jump over the hurdles with (JUMP) button
Keep it rhythmical!

2 LONG JUMP

Start by tapping (RUN) button
Jumping distance depends on your speed of approach run and timing of takeoff
Watch out for the angle of your jump!

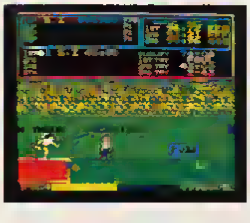
5 HAMMER THROW

Push (RUN) button, and the player will turn and start automatically
To get the angle of throwing, push (JUMP) button while watching the speed of turning
Better not lift it too high



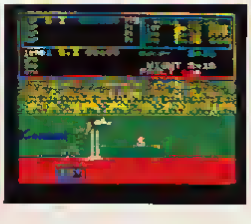
3 JAVELIN THROW

Accelerate with (RUN) button and decide the angle by pressing (JUMP) button
Good timing is the key to a good score



6 HIGH JUMP

One push of (RUN) button will start approach run Push (JUMP) button but be careful of the takeoff point
You can change the angle as often as you like



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